the Getaway™

TEAM SOHO

SONY COMPUTER ENTERTAINMENT®

Precautions

• This disc contains software for the PlayStation®2 computer entertainment system. Never use this disc on any other system, as it could damage it. • This disc conforms to PlayStation®2 specifications for the PAL market only. It cannot be used on other specification versions of PlayStation®2. • Read the PlayStation®2 Instruction Manual carefully to ensure correct usage. • When inserting this disc in the PlayStation®2 always place it with the required playback side facing down. • When handling the disc, do not touch the surface. Hold it by the edge. • Keep the disc clean and free of scratches. Should the surface become dirty, wipe it gently with a soft dry cloth. • Do not leave the disc near heat sources or in direct sunlight or excessive moisture. • Do not use an irregularly shaped disc, a cracked or warped disc, or one that has been repaired with adhesives, as it could lead to malfunction.

Health Warning

For your health, be sure to take a break of about 15 minutes during every hour of play. Avoid playing when tired or suffering from lack of sleep. Always play in a well-lit room, sitting as far from the screen as the cord will allow. Some people experience epileptic seizures when viewing flashing lights or patterns in our daily environment. These people may experience seizures while watching TV pictures or playing video games. Even players who have never had any seizures may nonetheless have an undetected epileptic condition. Consult your doctor before playing video games if you have an epileptic condition or immediately should you experience any of the following symptoms during play: dizziness, altered vision, muscle twitching, other involuntary movements, loss of awareness of your surroundings, mental confusion, and / or convulsions.

PIRACY

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See back page of this manual for Customer Service Nos. and POWERLINE Nos.

SCES-51159

1 Player • Memory Card (8MB) (for PlayStation®2) : 56KB minimum • Analog Control Compatible: all buttons • Vibration Function Compatible

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8.00AM COVENT GARDEN. A WOMAN IS SHOT DEAD IN THE STREET. IN THE DISTANCE A CHILD SCREAMS AS A CAR DISAPPEARS WITH A SCREECH OF TYRES. IT IS A CRIME THAT WILL SPARK A SERIES OF SHOCKING EVENTS INVOLVING LONDON'S MOST NOTORIOUS GANGS.

MARK HAMMOND IS ABOUT TO BE DRAGGED INTO A LIFE HE VOWED HE'D LEFT FOREVER.

DC FRANK CARTER IS CAUGHT ON THE WRONG SIDE OF LONDON'S CRIMINAL UNDERWORLD.

TWO MEN DESPERATE TO CLEAR THEIR NAMES AND DESPERATE FOR REVENGE, SEPARATED BY THE LAW BUT UNITED TOGETHER IN THEIR OBSESSION TO BRING DOWN LONDON'S CRIME SUPREMO – THE LEGENDARY CHARLIE JOLSON.

SETTING UP

Set up your PlayStation®2 computer entertainment system according to the instructions in its instruction manual. Make sure the MAIN POWER switch (located on the back of the console) is turned off. Attach game controllers/other accessories as appropriate, before you switch your console on. It is advised that you do not insert or remove accessories once the power is turned on.

Now turn the console ON at the MAIN POWER switch and press the ⏻/RESET button. When the ⏻ indicator lights up green, press the ⏏ button and the disc tray will open. Place THE GETAWAY™ disc on the disc tray with the label side facing up. Press the ⏏ button again and the disc tray will close. Finally, press the ⏻/RESET button again before commencing play.

NOTE: the information in this manual was correct at the time of going to print, but some minor changes may have been made late in the game's development. All screenshots for this manual have been taken from the English version of this game.

PROGRESSIVE SCAN MODE

If you have a Component AV Cable (for PlayStation®2) - (SCPH-10100 E), along with a Progressive Scan Mode enabled (525p) television with Component Video inputs; you will be able to enjoy a higher quality picture.

If you do not have a Progressive Scan Mode enabled (525p) television, or if you do not use the Component AV Cable (for PlayStation®2) to connect the console to the television, there is a chance that the picture will not be displayed properly. For details on how to set up your console with the Component AV Cable (for PlayStation®2), please refer to the instructions that accompany the Component AV Cable (for PlayStation®2). Set the Component Video Out settings to "Y Cb/Pb Cr/Pr" within the console's internal System Configuration menu. Some television sets are not Progressive Scan Mode enabled even if they have Component Video inputs. Refer to your television's instruction manual, or contact the manufacturer if you are unsure about your television's compatibility.

MEMORY CARD (8MB) (FOR PLAYSTATION®2)

PLEASE NOTE: Throughout this manual, the term "Memory Card" is used to describe the Memory Card (8MB) (for PlayStation®2) - (SCPH-10020 E). Memory Cards (product code SCPH-1020 E) designed for use with the PlayStation® format software are not compatible with this game.

On boot up, any saved options data present on the Memory Card will autoload. To save game settings and progress, insert a Memory Card into MEMORY CARD slot 1. You can load saved game data from the inserted Memory Card, or any Memory Card containing previously saved THE GETAWAY data. Make sure there is enough free space on your Memory Card before commencing play.

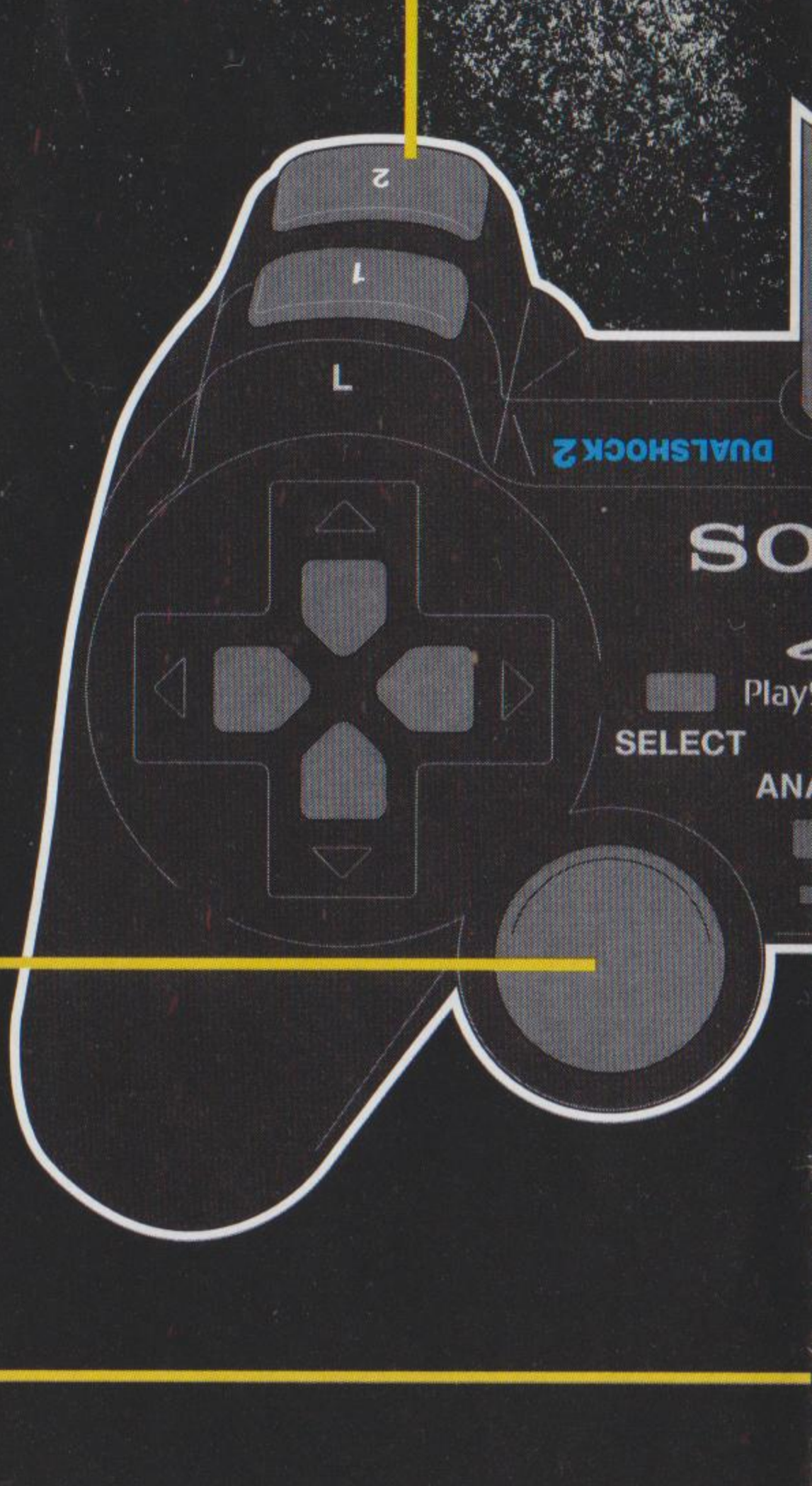
DIRECTIONAL BUTTONS - MOVEMENT

In this manual, ←, →, ↑, ↓, etc. are used to denote the direction of both the directional buttons and the left and right analog sticks.
In order to use the left and right analog sticks, the Analog Controller (DUALSHOCK®2) must be in analog mode (indicator: red).
THE GETAWAY can only be played with an Analog Controller (DUALSHOCK®2).

CONTROLS

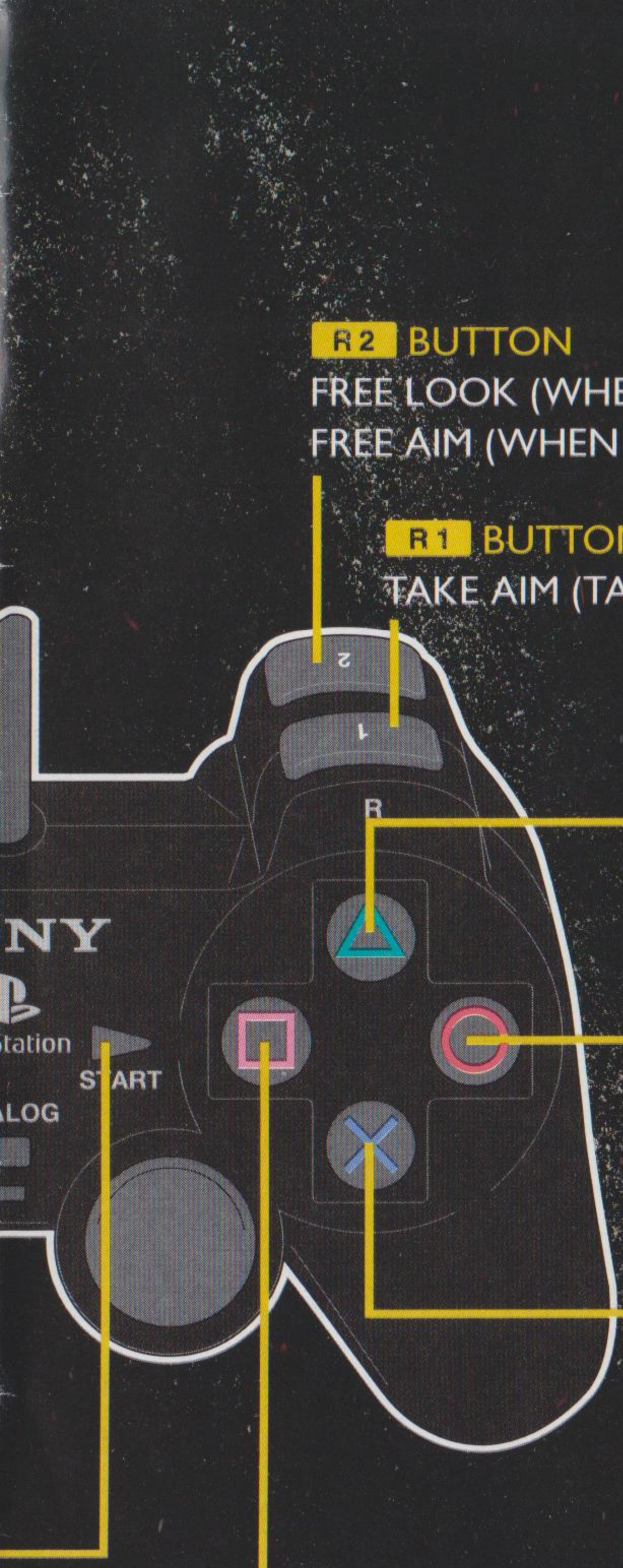
CHARACTER CONTROLS

L2 BUTTON
RELOAD WEAPON (WHEN AMMO IS LOW)



LEFT ANALOG STICK
MOVE CHARACTER

START BUTTON
PAUSE



R2 BUTTON
FREE LOOK (WHEN WEAPON IS HOLSTERED) /
FREE AIM (WHEN WEAPON IS DRAWN)

R1 BUTTON
TAKE AIM (TAP TO CHANGE TARGET)

△ BUTTON
DRAW / HOLSTER WEAPON

○ BUTTON
ENTER VEHICLE (PRESS THE
○ BUTTON AGAIN TO CANCEL)

✕ BUTTON
ACTION BUTTON: TAKE COVER -
BEHIND OBJECT (CROUCH
MODE), BEHIND WALL (STEALTH
MODE), NEXT TO ENEMY
(CHOKE HOLD),
WHILE RUNNING (ROLL)

□ BUTTON
SHOOT (WHILE AIMING) /
PISTOL WHIP (AT CLOSE RANGE) /
DRAW WEAPON

CHARACTER CONTROLS

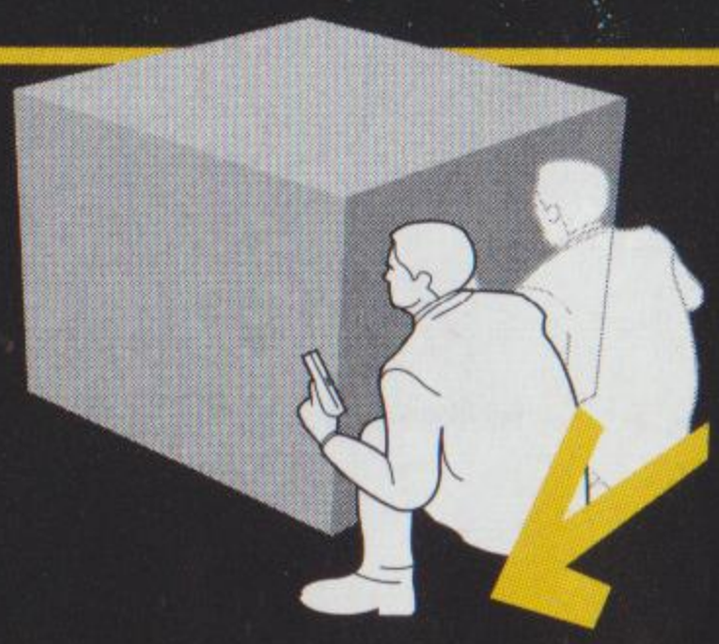
CROUCH MODE

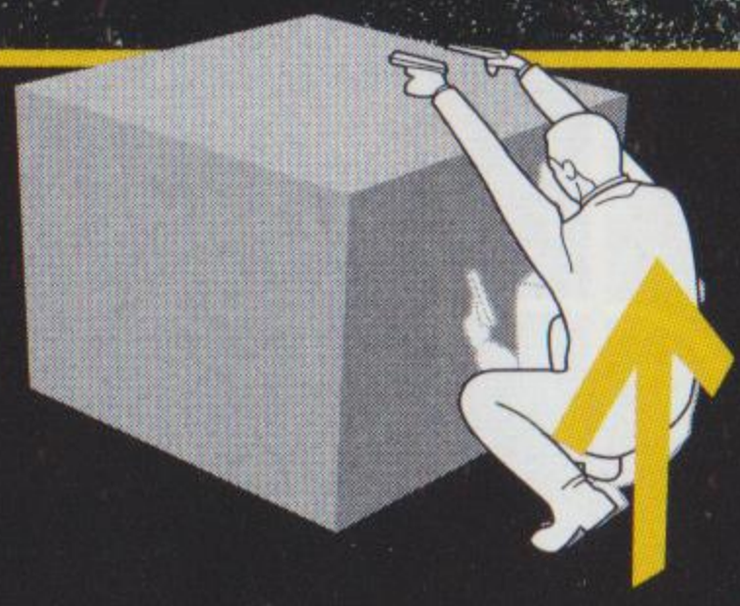
CROUCH MODE / STEALTH MODE / CHOKE HOLD MODE

Left analog stick ←/→ — Move character/Lean out (at a corner)

□ button — Shoot over object

⊗ button — Exit Crouch Mode





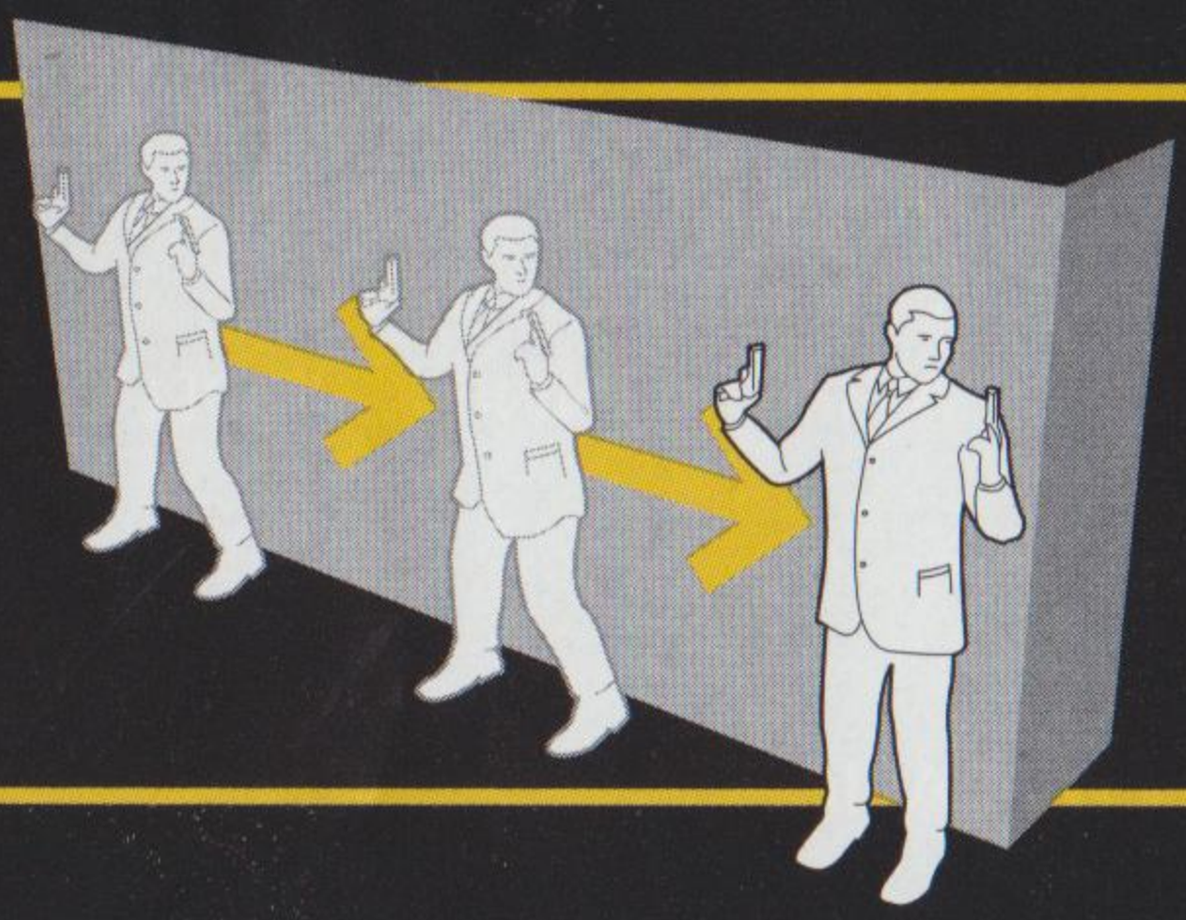
CHARACTER CONTROLS

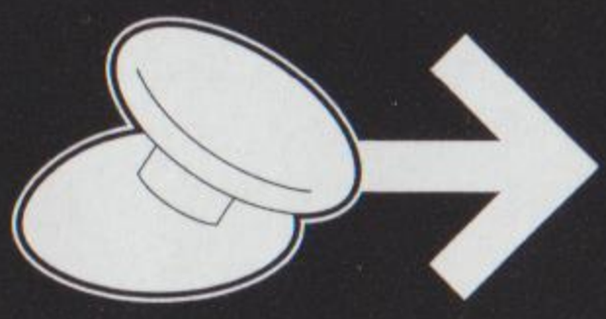
STEALTH MODE

CROUCH MODE / STEALTH MODE / CHOKE HOLD MODE

Left analog stick ←/→ — Move character/Lean out (at a corner)

⊗ button — Exit Stealth Mode





CHARACTER CONTROLS

CHOKE HOLD MODE

CROUCH MODE / STEALTH MODE / CHOKE HOLD MODE

Left analog stick ↑/↓ — Move character

Left analog stick ←/→ — Turn character (while moving)

AS MARK HAMMOND

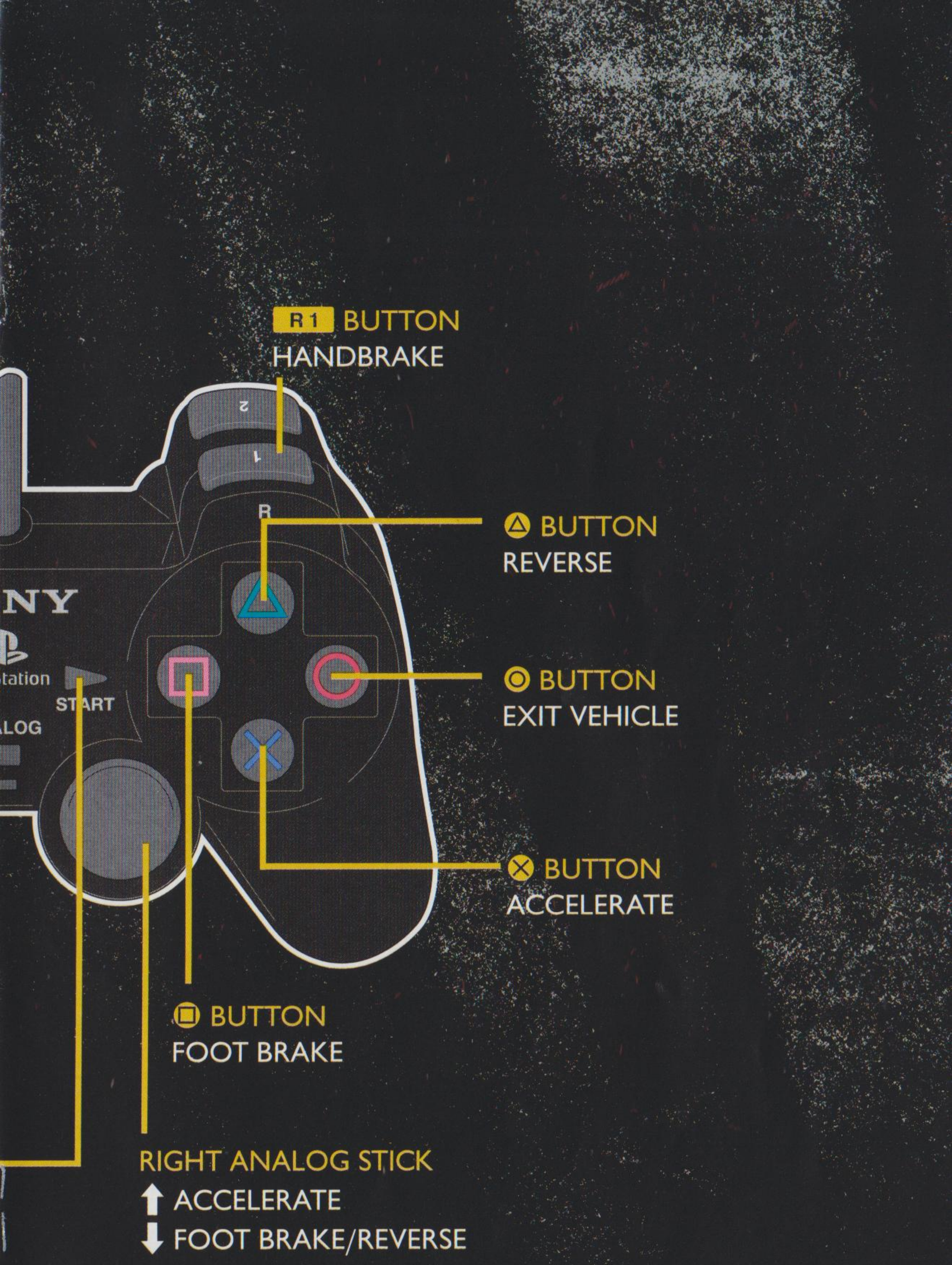
□ button — Break hostage's neck (weapon holstered) /Shoot hostage (weapon drawn)

AS DC FRANK CARTER

□ button — Make arrest (weapon holstered) /Pistol whip (weapon drawn)

CONTROLS

VEHICLE CONTROLS


R1 BUTTON
HANDBRAKE
2
1
R
BUTTON
REVERSE
NY
tation
START
ALOG
BUTTON
EXIT VEHICLE
BUTTON
ACCELERATE
BUTTON
FOOT BRAKE
RIGHT ANALOG STICK
ACCELERATE
FOOT BRAKE/REVERSE

USING MENU SCREENS

Press ⬆, ⬇, ⬅ or ➡ to highlight an option, then press the ⊗ button to confirm. To return to the previous menu screen, press the △ button.

MAIN MENU
NEW GAME

NEW GAME / LOAD GAME / EXTRA FEATURES / OPTIONS

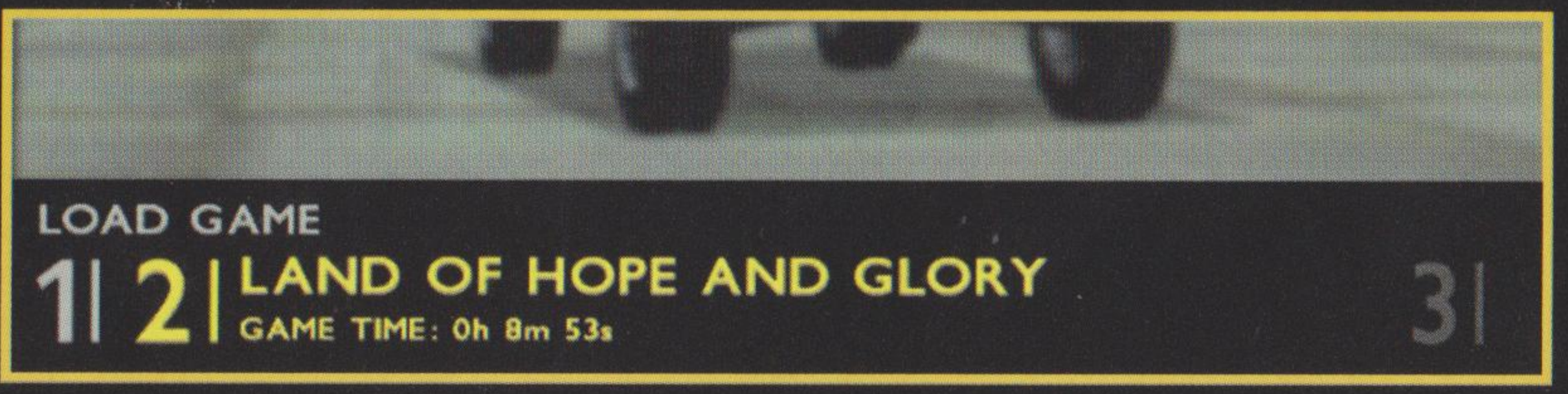
Launch directly into a new game.

MAIN MENU
LOAD GAME

NEW GAME / LOAD GAME / EXTRA FEATURES / OPTIONS

Press the ⊗ button to load previously saved game data from Memory Card. Game data will be loaded automatically. In the event that more than one save file is present, you will be asked to select a file to load. Press ⬅ and ➡ to select a save slot and press the ⊗ button to continue.

When the game data has loaded, the Level Selection Screen will be displayed. Press ⬅ and ➡ to select a level and press the ⊗ button to start. All menu options will be updated when the game begins.



MAIN MENU

EXTRA FEATURES

NEW GAME / LOAD GAME / EXTRA FEATURES / OPTIONS

FREE ROAMING

Available upon completion of the game, the Free Roaming Mode allows you to tour London and check out the sights and sounds of the city.

CREDITS

Available upon completion of the game, the Credits display those responsible for bringing you THE GETAWAY.

MAIN MENU

OPTIONS

NEW GAME / LOAD GAME / EXTRA FEATURES / OPTIONS

AUTO SAVE

The Auto Save function will automatically save your progress to Memory Card at the end of each level. Press ← or → to highlight "Auto Save" and press the ⊗ button to confirm. Press ← or → to select "ON" or "OFF" and finally press the ⊗ button to confirm. If Auto Save is set to "OFF", an option to manually save your progress will be displayed at the end of a level.

NOTE: the default setting of the Auto Save function is "OFF".

SUBTITLES

Press ← or → to highlight "Subtitles" and press the ⊗ button to confirm. Press ← or → to select "ON" or "OFF" and finally press the ⊗ button to confirm. Choose "ON" to display English subtitles during the game.

LANGUAGE

Press ← or → to highlight "Language" and press the ⊗ button to confirm. Press ← or → to cycle through the available languages. Choose from English, French, German, Italian or Spanish, and press the ⊗ button to confirm.

SCREEN

ASPECT RATIO

Choose either a 16:9 or a 4:3 aspect ratio for your TV screen. The recommended option is 16:9 widescreen.

MODE

Press ⬅ or ➡ to choose from PAL, NTSC or PROGRESSIVE SCAN mode for your television and access a Test Screen. The following on-screen message will be displayed:

"Are you sure? No/Yes"

If the picture is displayed correctly, select Yes to change the mode. If the picture is not displayed correctly, or confirmation is not made after a few seconds, then the previous screen will be displayed.

SCREEN ADJUST

Press ⬆, ⬇, ⬅ or ➡ to position the screen to your satisfaction. Then press the ⊗ button to confirm the new screen position and return to the Screen Menu.

SOUND

BALANCE

Press ⬅ or ➡ to alter the sound balance between the music and the sound effects. Press the ⊗ button to accept the changes and return to the Sound Menu.

MODE

Press ⬅ or ➡ to choose either "Mono" or "Stereo" sound output, and press the ⊗ button to confirm.

VIBRATION

Press ⬅ or ➡ to highlight "Vibration" and press the ⊗ button to confirm. Choose "ON" to activate the vibration function of your Analog Controller (DUALSHOCK®2), and press the ⊗ button to confirm.

PAUSE MENU
CONTINUE

CONTINUE / MISSION BRIEFING / OPTIONS / EXIT GAME

Restart the mission from where you left off.

PAUSE MENU
MISSION BRIEFING

CONTINUE / MISSION BRIEFING / OPTIONS / EXIT GAME

Forgetful? Got something else on your mind? These handy mission briefings will remind you of your current assignment. Deviate from a mission at your peril! Press the ⊗ button to listen to the current mission briefing. Press ⬅ or ➡ to scroll through completed missions. Press the △ button to return to the Pause Menu.

PAUSE MENU
OPTIONS

CONTINUE / MISSION BRIEFING / OPTIONS / EXIT GAME

For more details, please refer to the Options Menu section outlined in the 'Main Menu' section of this manual.

PAUSE MENU
EXIT GAME

CONTINUE / MISSION BRIEFING / OPTIONS / EXIT GAME

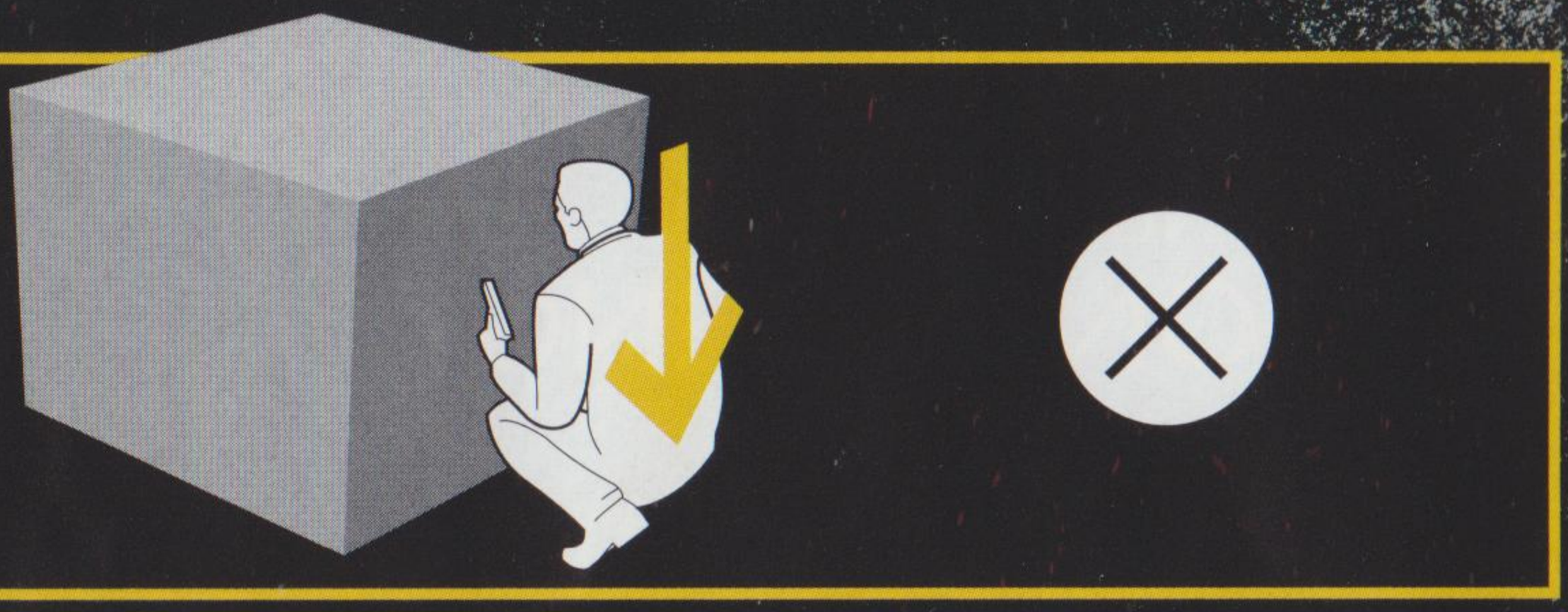
If you think you are in too deep then choose this option to return to the Main Menu.

PLAYING THE GAME

TAKING COVER

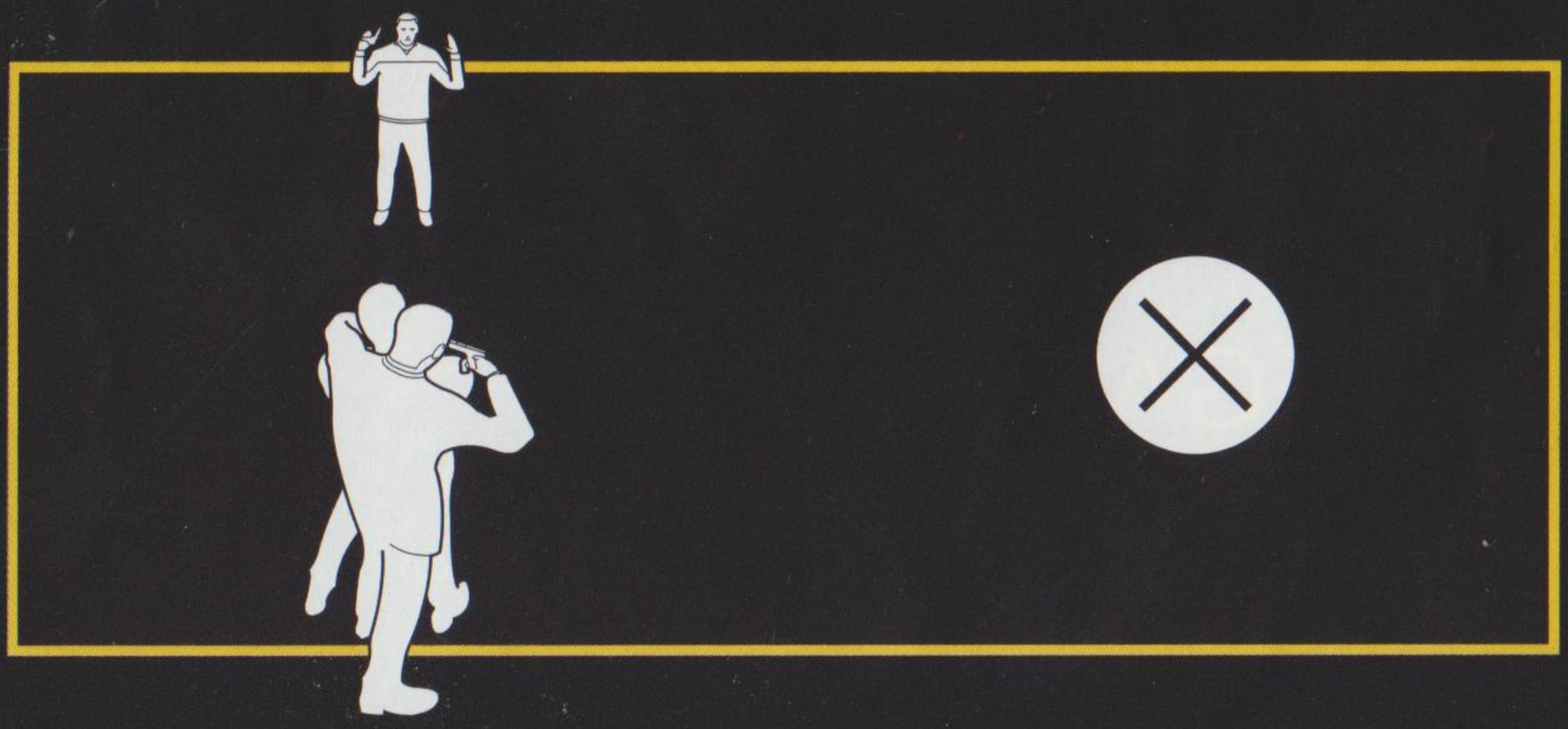
TAKING COVER
CROUCH

Press the ⊗ button when near an object to crouch behind it.



TAKING COVER
CHOKE HOLD

Need a human shield? Press the ⊗ button when up close to anyone at all and grab them round the neck in a choke hold to protect yourself from enemy fire.



TAKING COVER
STEALTH MODE

When you are close to a wall, press the ⊗ button to sneak up against the wall. When up against the wall, push the left analog stick ← or → to carefully sidle along the wall.

Push the left analog stick ← or → when you are close to the corner of the wall to peek around it. Press the ⊗ button again to move away from the wall. Useful for stealth attacks.

When leaning out from a doorway, keep the left analog stick in the direction of the 'lean out' and press the ⊗ button to step over to the opposite side.

PLAYING THE GAME

HOW TO STEAL VEHICLES

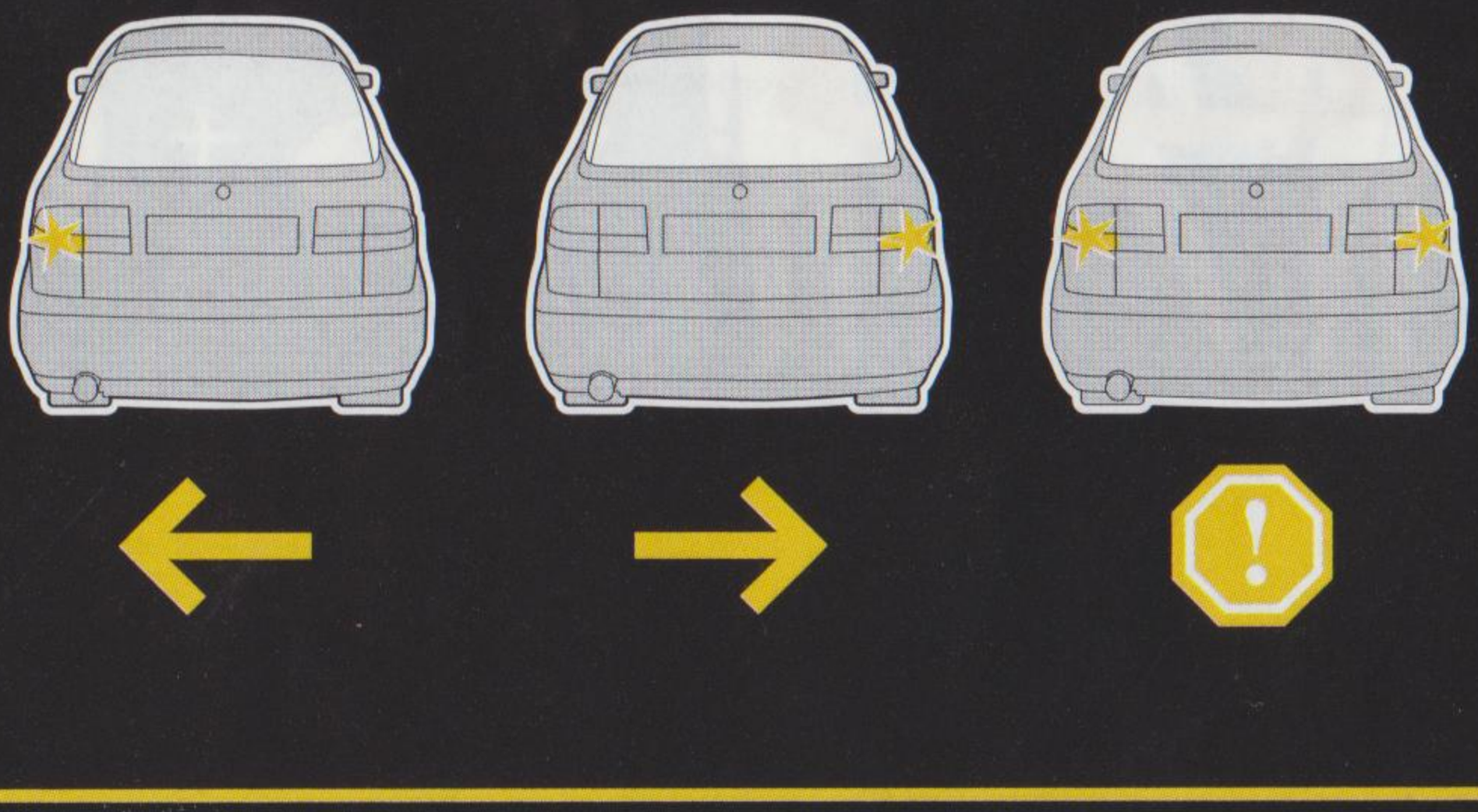
Never pinched a set of wheels before? Get used to it because there are plenty to choose from. But not everyone is going to give up their vehicles willingly, now are they? Press the ◎ button to show them you mean business.

When you need to leg it, simply press the ◎ button again to get out of the motor.

PLAYING THE GAME

INDICATORS

The easiest way to get around this fine city of ours is by car. If you don't know which route to take, simply look at your vehicle's indicators and follow their lead. If the right indicator is flashing, just take the next available right turn, and vice versa for the left one. When both indicators flash at the same time, you have reached your destination. No need to get out your A to Z.



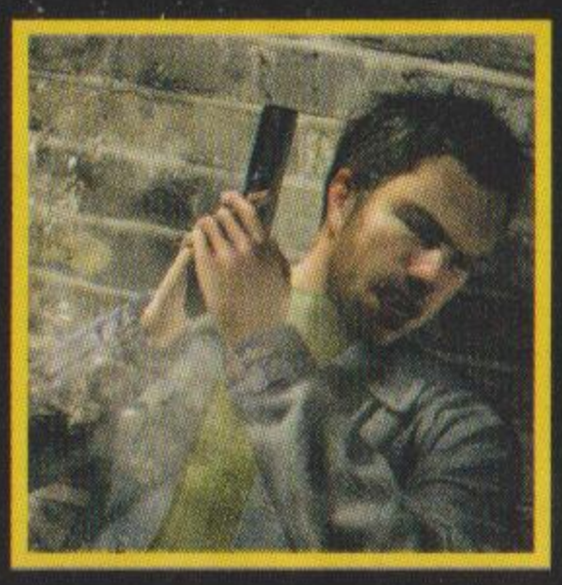
Gateway

CHARACTER DESCRIPTIONS

THE FUGITIVE
MARK HAMMOND

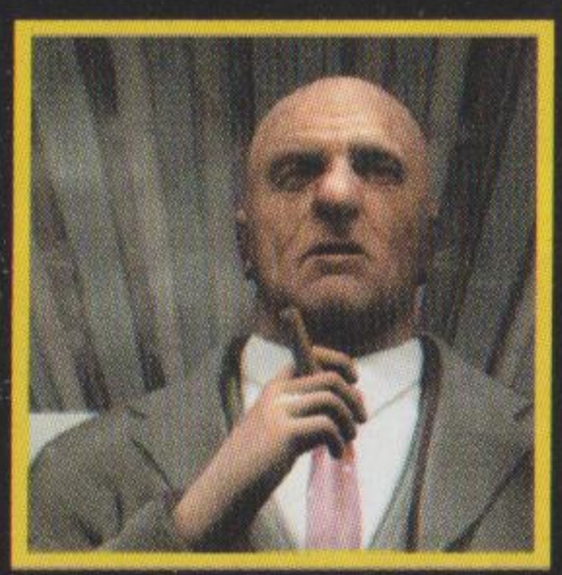
A former member of the Soho-based Collins Gang, Mark Hammond is now on the run for the suspected murder of his wife Susie. Desperate not to be captured so he can free his kidnapped child, Mark is trying recklessly to maintain his sanity and freedom.

THE VIGILANTE
FRANK CARTER



A determined member of the elite Flying Squad, Frank Carter's ambition is to nail Charlie Jolson. Some of his superiors, however, do not share his obsession, so Frank must bend the law to bring the Bethnal Green Mob to justice.

THE CRIMINAL MASTERMIND
CHARLIE JOLSON

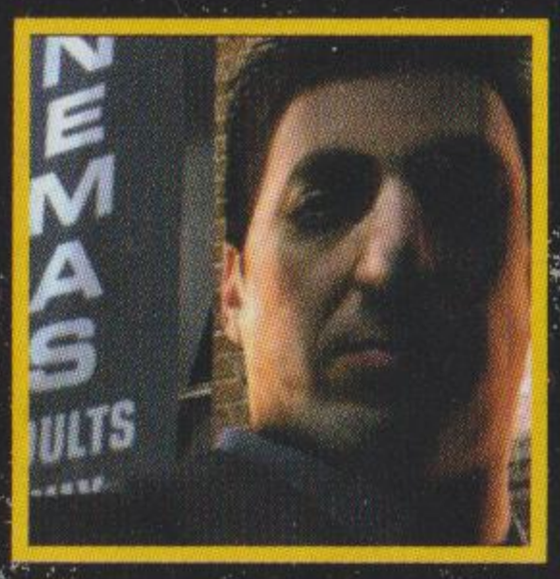


An ageing East End gangster and head of the notorious Bethnal Green Mob, Charlie has a taste for the 'finer things in life' like classic Bentleys, Savile Row suits and fat Cuban cigars. But history has passed Charlie by and his London is one he no longer recognises. Time to turn back the clock?

THE ASSASSIN
YASMIN

A stunning brunette and former escort girl, Yasmin gets a kick out of killing men. She has never known a man who wasn't interested in her and uses her allure to lead her contracts to destruction. Beneath this icy pretence, however, lies a hurt little girl.

THE COLLINS GANG LEADER
NICK COLLINS

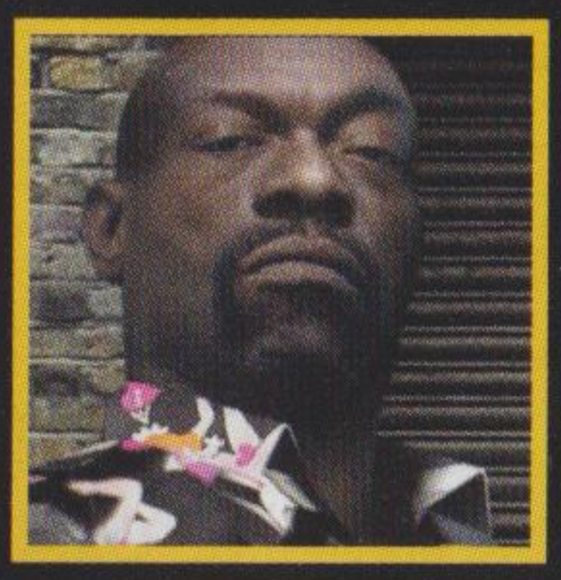


Slick Nick epitomises the modern business ethic of 'work hard, play harder'. The Collins Gang controls Soho's bars and are the only modern crew that has come near to the former notoriety of Charlie's Bethnal Green Mob.

THE TRIAD LEADER
SHAN CHU

Shan Chu (Bobby) Lee is a recent immigrant from Hong Kong and heads up the London based section of the 14K Triad. The Triads are responsible for protection rackets enforced on the Chinese community, immigrant smuggling and heroin importing.

THE YARDIE LEADER
JAMAHL



Jamahl is the head of the Yardie gang responsible for most of London's crack cocaine problems. Heavily involved with arms dealing, these guys are vicious and determined and abide by none of the 'Old Code' that Charlie Jolson pays lip service to.

THE GETAWAY CREW
CREDITS

Directed By	Brendan McNamara
Programming	William Burdon (Lead Programmer), Naresh Hirani (Lead Programmer), Stuart Ashley, Laurent Benadiba, Jim Bulmer, F. Javier Carrion, Alan Dann, Andrew Frost, Miki Grahame, Nick Ind, Dushan Leska, Tom Madams, Daniel Navarro, James Payne, Arthur Yarwood, Marco Zambotti
Art	Sam Coates (Lead Artist), Ravinder S Ruprai (Lead Artist), Ben Brudenell, Chee Kin Chan, Ben Durrant, Julian Gibson, Susie Green, Ben Harvey, Robert Jones, Elaine McSherry, David Ramsbottom, Damon Rayner, Mike Rouse, Ian Wood,Wai Yuen
Design	Chun Wah Kong (Lead Designer), Alex Carlyle, Max Harvey, Stuart Harvey, Dominic Robillard
Production Design	Simon Wood
Animation/Characters	Gavin Moore (Lead Animator), Tamsin Aston, Stephen Blair, Lloyd Burr, Steph Hoddy, Dalia Al-Husseini, Phil Jackson, Francis O'Brien, Matthew Rennie, Tara Saunders, Dave Smith, Johnny Venables
Audio	Dave Ranyard (Audio Manager), Garry Taylor, Alastair Lindsay, Dan Bardino
Assistant Producer	Katie Ellwood
Graphic Design	Andrew Hamilton
Written By	Brendan McNamara, Katie Ellwood

Starring

Don Kembry	–	Mark Hammond
Ricky Hards	–	Charlie Jolson
Anna Edwards	–	Yasmin
Joe Rice	–	Frank Carter

Featuring

Joe Barnes	–	Alex Hammond
Paul Burfoot	–	Eyebrows
Chopper	–	Jamahl
Jim Darrah	–	Grievous
Amanda Dawkins	–	Layla
Marvin Eastman	–	Tyler
Dave Gold	–	Jake Jolson
Symond Lawes	–	Sparky
Russell Levy	–	Nick Collins
Mick Oliver	–	Clive McCormack
Jason Parker	–	Big Walter
Michael Preston	–	Harry
Colin Robinson	–	Winston
Vic Robinson	–	Joe Fielding
Paul Swaby	–	Liam
Winston Thomas	–	Jerome

Costume Design	Rhian Miller
Original Music Score	Andrew Hale
Music Performed By	London Session Orchestra
Orchestral Arranging	Simon Hale
Orchestral Lead	Gavin Wright
Title Sequence	Andrew Hamilton, Alex Townsend
Product Manager	Kevin McSherry
PR Manager	Stuart Turner
European Release Manager	Lauren Barry
Executive Vice President of Development	Phil Harrison
Manual And Packaging Design	Andrew Hamilton, Julian Gibson, Oliver Wright, James Phippen
Manual And Packaging Text	Russell Coburn
QA Manual Approval	Stephen Griffiths, Clare Crawley
QA Manager	Geoff Rens
Internal QA Manager	Dave Parkinson
QA Supervisor	Paul Tweedle
QA Lead Tester	Jenny Newby
QA Testers	Richard Grannell, Jonathon Wild, Graham Miller, Rob Young, Sam Score, Alan McArdle, Karl Jones, Simon King, Rob Sutton, Barclay Christmas, Chris Cubbin, Gary Lightfoot, Anthony Gill, Graham Foxall
Lead TRC Auditor	Paul French
TRC Auditors	John Hale, Michael Kennedy
DVD Duplication	Craig Duddle, Chris Stanley
Planning and Localisation Manager	Vanessa Wood
Software Operations Co-ordinator	Mary Gorst
Localisation Co-ordinator	Gaelle Leysour
Localisation Lead Tester	Domenico Visone
Localisation Testers	Yannick Paulet, Gaelle Grenapin, Nadège Josa, Nadine Martin, Katharina Tropf, Deniz Ulu, Sandra Raue, Sacha Fellica, Giacinto Attanasio, Monica Dalla Valle, Yolanda Akil, Mónica Bello, Jose Flores, Virginia Martin

Special thanks to Vicky Lord, Laura Owen, Carole Wright, Shawn Layden, Shiho De Ruiter, Flora Collingwood, Susan Nourai, Ken Chan, Darren Yager, Connie Booth, Shuhei Yoshida, Alan Yu, Mike Kelt - Artem Digital, Greg Erdmann - Ascension Systems, Julie Barrette – Kaydara, The Ugly Agency and all of the Localisation Houses and Recording Studios.

Team Soho would like to thank those who have stood by us through this insane time - our wives, girlfriends, boyfriends and partners, and bollocks to all those who said it couldn't be done, it couldn't be built, it will never run – you're now playing it!

TEAM SOHO™

STUPIDLY AMBITIOUS

Customer Service Numbers

POWERLINE

FOR GAME HELP

• Australia	1300 365 911* *(Calls charged at local rate.)	1 902 262 662* *(Calls charged at $1.98 per min. inc. GST. Get parents' OK to call.)
• Österreich	0820 500 535** **(0.145 Euro/Minute.)	0900 970 111* *(1.78 Euro/Minute.)
• Belgique/België/Belgien	011 516 406 Tarif appel local / Lokale kosten	Le numéro n'est plus en service/Niet langer verkrijgbaar (No longer available)
• Danmark	33 26 68 20 Man-Torsdag 16.30-19.30	33 26 68 20 Man-Torsdag 16.30-19.30
• Suomi	0600–411911 17.00-21.00 ma-to, 0.79 Euro/min	0600–411911 17.00-21.00 ma-to, 0.79 Euro/min
• France	0820 31 32 33 prix d'un appel local - ouvert du lundi au samedi	08 36 68 22 02* *(0,34 Euro/minute)
• Deutschland	01805 766 977** **(0,12 Euro/minute)	0190 578 578* *(0,62 Euro/minute. Kinder und Jugendliche sollten vor dem Anrufen der PlayStation-PowerLine die Eltern/ Erziehungsberechtigen um Erlaubnis fragen.)
• Ελλάδα	(00 301) 677 7701** **Εθνική Χρέωση	090 11 23 22 00* *Χρέωση κλήσης 0.66 Ευρώ ανά λεπτό συν ΦΠΑ. Παρακαλούμε πριν καλέσετε τον αριθμό αυτό ζητήστε την έγκριση του προσώπου που πληρώνει το λογαριασμό Η τηλεφωνική σύνδεση υποστηρίζεται από τη Mediatel
• Ireland	0818 365065 All calls charged at National Rate.	1550 13 14 15 (R.O.I. only)* *Calls cost 0.74 Euro/minute
• Israel	09 971170	1 800 390 900 ל 17:00 בכל יום מלבד ימי שישי וערבי חג קווי התמיכה פעילים בין השעות 12:00
• Italia	848 82 83 84* * Tariffa Nazionale.	Non più disponibile. (No longer available)
• Malta	21 344700 National Rate.	21 344700 National Rate.
• Nederland	0495 574 817 Interlokale kosten.	Niet langer verkrijgbaar. (No longer available.)
• New Zealand	09 415 2447 National Rate.	0900 97669* *(Before you call this number, please seek the permission of the person responsible for paying the bill. Call cost $1.50 (+ GST) per minute).
• Norge	820 75 050 Åpen 8.00-16.00	820 85 050 Åpen 24 timer 12 NOK pr. Min
• Portugal	707 23 23 10** **Serviço de Atendimento ao Consumidor/ Serviço Técnico.	707 23 23 10* Custo de Chamada Local *Serviço de Ajuda para Jogos

Please call these Customer Service Numbers only for PlayStation Hardware Support. Details of call costs apply only to PowerLine Game Help numbers. For Game Help, please call your local PowerLine number.

Customer Service Numbers

POWERLINE

FOR GAME HELP

• España	**902 102 102** Tarifa nacional	**902 102 102** Tarifa nacional
• Sverige	**08-587 822 40** Mån-Tors 8-17, Fre 8-15.30 Vanligt lokalsamtal	**08-587 822 25** Mån-Tors 13.00-17.00, Fre 13.00-15.30 Vanligt lokalsamtal
• Suisse/Schweiz/Svizzera	**0848 84 00 85*** Tarif appel national / Nationaler Tarif / Tariffa Nazionale	**0900 55 20 55*** *(SFr 1. -/Minute), (SFr 1. -/minute), (1 Fr.S./minuto.)
• UK	**08705 99 88 77** National rate. Calls may be recorded for training purposes	(No longer available)

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